Fall 2014
CPSP 249T (Section 0201)
Practicum: Service-Learning; Science, Technology and Society
1 credit
Wednesday, 3:30 to 5 pm
Open to all students
Non-programmers welcomed. Programming NOT a prerequisite for the course.

Students will:
- develop skills to create a mobile / web based app to meet a community need
- network with technology and local community leaders
- make a difference in communities and their residents
- create an app for the Spring 2015 Code for Community Competition III

The class will have:
- Communities discussing how technology can address their needs.
- Technical consultants providing support for app development
- Class time allocated for individual app development

Student assessment will be based upon:
- required attendance and participation
- the final mobile / web based application
- a reflexive assignment exploring
  - how the app was developed
  - how it might be used
  - areas for future development

Students will leave the course with:
- an understanding on how technology can make a difference
  - in the quality of life of neighborhoods and their residents
- a foundation of mobile / web based app development skills